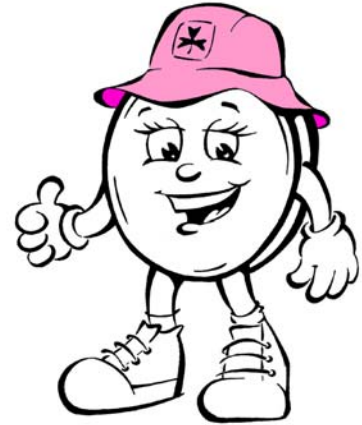




Girl Guides of Canada Cookie Challenge

Sparks



Hi there Sparks,

Welcome to the Ultimate Cookie Challenge! Want to have some fun with your friends and collect some “cookie dough”? By doing the fun stuff listed below, you and your friends can collect enough cookie dough to equal one box of cookies. That’s only \$4.00. Ready? Let’s go!!

Option 1- Cookie Commotion

a. Play a game of *Duck, Duck, Goose*

Cookie Dough: \$0.50

Substitute the words with “Chocolate, Chocolate, Vanilla”.

b. Play a game of *Cookie Cartoon Limbo*

Cookie Dough: \$1.00

Stack empty cookie cartons or cookies boxes to support a broomstick for “Limbo”. Play music while you try to do the limbo. The *Limbo Song*, which can be found on the *Sounds of the Island* CD is a good one to use. After you have tried to do the limbo at the first level, remove one layer of cartons at a time and try again. This is a fun activity for girls and Guiders to do together.

c. Play a game of *Cookie Tag*

Cookie Dough: \$0.50

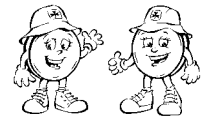
This is a variation of blob tag. One third of the players are the cream in the cookies, the rest are the cookie biscuits. Give those who are the cream a cloth or paper label to wear. Two biscuits plus one cream make up one cookie. The girls who are cream try to tag two cookie biscuits, to make a cookie. Once you make a cookie, try to tag other cookies, but not single biscuits. When everyone is in one blob, you’ve made a box of cookies (or maybe cookie crumbs!)

d. Hold a *Cookie Olympics*

Cookie Dough: \$4.00

Set up a number of FUN CHALLENGES and invite other units to join in on the fun. You could have a cookie box obstacle course, cookie and milk relay, or any other game you can think of!!! Name the teams after different flavours of cookies, and make medals from cookies ‘glued’ onto licorice laces with icing, The girls can have fun eating their medal.

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Option 2 – Cookie Creations

a. Cookie Monster Craft

Cookie Dough: \$2.00



Using an empty cookie box, cut across the middle on three sides, leaving one side of the box uncut to form a hand puppet. Paint the cookie box monsters blue. After the paint dries, make different funny faces on your very own cookie monster!

b. Create a skit

Cookie Dough: \$2.00

Put on a skit of play that shows how to use proper manners and safety when selling cookies. You may want to start this activity by playing the safety selling maze, which is available on the national website under Cookie Program Activities *Spark/Brownie Activity Book*.

c. How many cookies tall am I?

Cookie Dough: \$1.00

Measure each girl's height in cookies. Create a chart or graph to show the height of everyone in the unit. Help the girls figure out how many boxes of cookies/how much money this is.

d. Cookie Box Masks

Cookie Dough: \$1.00

Cut a cookie box in half and draw a face you want on the box. Cut out the eyes and using paper or paint decorate the mask. Poke a small hole into each side of the mask and tie a piece of string to each.





Option 3 –Catch the Cookie Craze

a. Complete *Crack the Cookie Code*

Cookie Dough: \$0.50

Available on the national website under Cookie Program Activities, *Spark/Brownie Activity Book*.

b. Play *Safety Bingo*

Cookie Dough: \$0.50

Make up a Safety Bingo card and find a partner to work with. Include items such as: Block Parent sign, crosswalk or safe place to cross a road, police or fire department, public telephone, and other signs and symbols. Label one square: a safe place to sell cookies. As a group, discuss all the items on the Bingo card. As you walk through the neighborhood, point out any signs or places that match. When someone sees a sign, make sure everyone sees it and agrees with what it means, and then let everyone cross it off on her card. Continue playing until the whole group has filled their cards.

c. Play *Making Change*

Cookie Dough: \$2.00

Get a sign that indicates that represents 50 cents (2 quarters) or one dollar (a looney) or two dollars (a twoney). The idea of the game is to get into groups that make up the cost of the number of boxes of cookies you call out. Skip or hop (or some other action) around the game area.

When you call out “One Box”, or “Three”, the girls must group together so that their total ‘value’ is the same as the cost of that many boxes of cookies. To make sure some girls are not left out when the box groups are formed, have a number of extra signs available. The girls who are left over as change can then come and select the signs they need to make up the total you have indicated.

d. Play *Cookie Sandwiches*

Cookie Dough: \$2.00

This game is a variation of Arches or Bridges. Stand in a circle. Two girls stand facing each other, joining hands and raising them to form an arch. They should stand so the girls in the circle can pass under the arch. Explain to the group that the two girls standing together are the two halves of a Girl Guide cookie (chocolate or vanilla), but they are missing the icing that belongs in between. The girls in the circle will walk, skip or hop, as directed, passing under the arch as they go around. When the signal is given or the music stops, the cookie halves drop their arms and try to capture some icing between them. Any icing that is captured becomes half of another cookie. If there is one girl left over, she gets to close her eyes and give the stop signal for the next round, and then she pairs up and becomes a cookie. The game continues until everyone is part of a cookie sandwich pair or a cookie-icing sandwich trio, and there is no icing left.

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Program Connections

“Being me”- How many cookies tall I am

“Exploring and Experimenting” – Cookie Monster Craft, Cookie Box Airplane,

“In My Community”- Creating a skit, Making Change, Safety Selling Maze, Crack the Cookie Code

“Going Outside”- Chocolate, Chocolate, Vanilla (Duck, Duck, Goose), Cookie Olympics, Cookie Tag

“Being Healthy” – Cookie Sandwich Game, Cookie Limbo